Camille **Bernadas**
Gameplay Programmer

About me

Graduating from a Master's degree (IMAGINE) during Summer 2023, I'm looking for a position as a Gameplay Programmer.

As a social and responsible person, I could rapidly integrate within an existing team or help bringing people together; I am also attentive and eager to learn and improve as a Gameplay Programmer.

Contact

✉ camillebernadas@gmail.com

📞 +33 0783162623

📍 11 Rue de la méridienne
34830 Clapiers, France

in Camille Bernadas

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Languages

🇫🇷 French - Native Language

🇬🇧 English - Professional Knowledge

🇪🇸 Spanish - Basic Knowledge
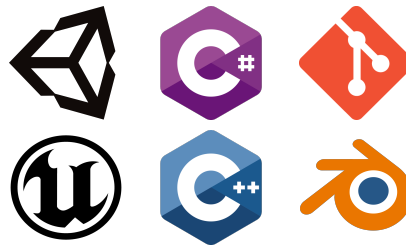
Hobbies

♫ Music

📕 TTRPG

🎮 Video Games

Website : camillebernadas.com

📖 NOTABLE PROJECTS

- 💼 3D GIS. Usable on most platforms, including TiltFive. UI/UX, Saving & Loading system, Camera Controls, ComputeShaders.

- 💼 Virtual visit of an antique city. Unity Editor tools, Animation & Movement synchronisation, Custom AI path System.

- 🎓 3D Tower Defense with hexagonal tiles. Map Generation, Enemy AI, Tower actions & placement, writing a GDD.

- 🧍 Several Game Jam participations (in teams of 6), including
  - FPS with waves of enemies. 3rd place / 22 teams
  - Puzzle game, race against time 2nd place / 20 teams

- 🧍 Test projects : Multiplayer, VR, Platform Battler, Top-Down RogueLite.

- 🧍 Currently following a Unreal Engine 5 C++ Course.

💼 Professional. 🎓 University. 🧍 Personal.

★ SKILLS

- Analytical thinking
- Creative problem-solver
- Good communication skills
- Team player yet able to work & learn independently

💼 WORK EXPERIENCE

2022-Today	**Apprentice - 3D Software Developer** 📍 IGO **Nîmes, France** *Worked on a 3D GIS & an antique city VR experience.*
2020-2021	**Apprentice - Web Developer** 📍 INSERM **Montpellier, France** *Developer in a team of researchers of the French National Institute of Health and Medical Research. Created part of a gene signature encyclopedia.*

🎓 EDUCATION

2021-Ongoing	**Master's Degree : IMAGINE** 📍 Montpellier, France **Computer Science, Video Game-Oriented** *University of Montpellier* Gameplay programming, VR/AR/XR, Computer graphics, interactive simulation and Computer Vision.
2020-2021	**Licence API-DAE** 📍 Montpellier, France **Web Development, Online Business** *University of Montpellier* Versioning, Web Dev, some Frameworks, Project Management
2018-2020	**DUT Informatique** 📍 Montpellier, France **Generalist Software Development Studies** *University of Montpellier* OOP, Advanced Algorithmics, Databases ...